

# **PoSITeams - Positive Systems Intelligent Teams** an Agent-Based Simulator for Studying Group Behaviour

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#### Background:

- Systems intelligence
- Positivity
- Simulation:
- describe social behaviour in teams
- test the effects of behavioural assumptions
- test the effects of behavioural changes

#### Optimization:

• help teams to flourish

# Purpose

- Engage the user in reflective thought-processes and facilitate seeing the system as a whole and let the user recognize herself as an active part of the system.
- Demonstrate systemic effects of different behavioural and structural changes that can occur

# Improve personal behaviour

# Improve team structure









• find better structures find better personal behaviour Web-based implementation: allows easy distribution of the application

# **Systems Intelligence**

- Ability to act intelligently within complex systems involving interaction and feedback.
- A systems intelligent person perceives the system as a whole and recognizes herself as an active part of the system, who is both able to affect the state of the system and is reciprocally influenced herself by the system.

Perceiving	Systemic Perception	Attunement
Attitude	Positive Attitude	Spirited Discovery
		· · ·

#### in organizations.

- Support systems intelligent behaviour in organizations.
- A tool for developing systems intelligence.

# Improving team behaviour

- Optimization of model parameters with simulated annealing.
- Simulator can suggest systems intelligent actions.
- The user can add constraints to model parameters.
- Costs can be assigned to changing the behavioural parameters.









#### Figure 3: The team with an optimized structure.

Figure 2: The team after optimizing the behaviour of Aapeli, emotional sensitivity:  $0.8 \Rightarrow 0$ , extroversion:  $0.8 \Rightarrow 1$ 

# Adding a new team member





Figure 1: The eight dimensions of systems intelligence.



- Agents and their connections can be added, removed and modified.
- The behaviour of an agent can be adjusted by:
- General positivity, P/N in the uninfluenced steady state.
- Extroversion  $\varepsilon_i$
- Emotional sensitivity  $\delta_i$
- Negativity bias  $\beta_i$
- Social connection strengths  $\alpha_{i,i}$
- The whole group or its subgroups can be optimized.
- Allowed parameter ranges and costs of changing behaviour can be specified.

# **Future work**

#### Positive emotions:

 build cognitive, social, psychological, emotional and physical resources.

Positivity

 Testing the simulator in a real-world organization.

# Model

### **Emotional contagion**

 $P_{j}(t+1) = aP_{j}(t) + b + \sum_{i \neq j} I_{i,j}^{P}(t)$  $N_{j}(t+1) = cN_{j}(t) + d + \sum_{i \neq j} I_{i,j}^{N}(t)$ 

#### **Influence functions**

$$I_{i,j}^P(t) = \gamma_{i,j}(1 - \beta_j)P_i^{rel}(t)$$
  
$$I_{i,j}^N(t) = \gamma_{i,j}\beta_j N_i^{rel}(t)$$

### **Relative positivity**

increases.

$$P_j^{rel} = 1 - N_j^{rel} = \frac{P_j}{P_j + N_j}$$

# **Broaden-and-build extension**

- $P_i$ ,  $N_i$  level of positivity and negativity
- $\beta_i$  negativity bias
- $\gamma_{i,j} = \varepsilon_i \alpha_{i,j} \delta_j$  emotional contagion strength between agents i and j, where
- $\varepsilon_i$  how strongly the agent *i* expresses its level of emotion
- $\alpha_{i,j}$  social connection strength between agents i and j
- $\delta_i$  how easily the emotions of agent j are affected by the emotions of others
- $\delta_j(t) = P_j^{rel}(t-1)(\delta_j^{max} \delta_j^{min}) + \delta_j^{min}$  $\varepsilon_j(t) = P_j^{rel}(t-1)(\varepsilon_j^{max} - \varepsilon_j^{min}) + \varepsilon_j^{min}$  $\beta_j(t) = P_j^{rel}(t-1)(\beta_j^{min} - \beta_j^{max}) - \beta_j^{min} + 1$

Increases connectivity and ability to cope with negativity as P/N

- increase the ability to cope with negativity
- can become a positive feedback loop towards emotional well-being
- High positivity ratios:
- increase the performance of social groups and individuals
- increase the number of strong connections in the team

#### Validation of the emotional contagion model.

- Evaluate if SI can be improved in real life by PoSITeams.
- Further development of the simulator software.

# Try the simulator at

http://systemsintelligence.aalto.fi/positeams

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